

30-Day Challenge **Tracking Log**For all ages

June 1 - August 13

Mark off a box (one per day) when you complete an age-based activity listed on the back. When you meet your 30-day challenge, stop in to your local branch starting July 1 and turn in your completed log to receive a special prize. All logs are due by Saturday, August 13.

Day 1	Day 2	Day 3	Day 4	Day 5	Day 6	
Day 7	Day 8	Day 9	Day 10	Day 11	Day 12	
Day 13	Day 14	Day 15	Day 16	Day 17	Day 18	
Day 19	Day 20	Day 21	Day 22	Day 23	Day 24	
Day 25	Day 26	Day 27	Day 28	Day 29	Day 30	

All-Star Readers

If you complete your goal and would like to keep going, we will give you an All-Star log, available starting July 1. After an additional 15 days of activities, you will qualify to be entered in a drawing for a bonus \$250 Meijer gift card. All-Star logs are due by Saturday, August 13.

Completer i	inform	ation:
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Name (first)		(last)	
Age	Phone	Library Branch	
Email			
School (if ap	plicable)		
Grade in the	e fall (if applicable)		

PRIZES

Everyone who completes the 30-Day Challenge will receive a prize. Birth through age 17 will get to pick out a free book. Adults will receive a 60" umbrella while supplies last. All completers will be entered in a drawing for a gift basket and one of 16 \$250 Meijer gift cards. Limit one prize per person. **Details at kdl.org/summer**.

Ways to complete your 30-Day Challenge

For a full list of suggestions, visit kdl.org/summer.

Little Readers | Birth through age 4



As a parent, you are your child's first, best teacher. The Kent County Success Basics are five fun, easy and powerful ways to help your child grow. Do one activity per day for 30 days. More suggestions can be found at kdl.org/summer.

- Read: Point to words and pictures as you read.
- Talk: Go for a walk and point to objects you see; sing the ABCs.
- Love: Snuggle, rock and have quiet time.
- Play: Blow bubbles; roll a ball back and forth.
- Count: Count fingers and toes; look for shapes at the store.







Youth | Ages 5-10



These are the ages when kids need access to books and reading the most. KDL wants to make sure that kids do not lose ground in the reading gains they've made over the school year. All of these activities will keep your child's brain active and count toward completing the 30-Day Challenge. Do one activity per day for 30 days.

- **Read** for at least 20 minutes. Choose from books, magazines, graphic novels, comics and more.
- **Write** a story, letter or journal entry, or check out one of the writing prompts at **kdl.org/summer.**
- Listen to an audiobook or have a book read to you.
- Do one of the awesome and easy STEAM activities that can be found at kdl.org/summer.

Teens and Adults | Ages 11 & Up

KDL's Summer Wonder is for everyone – accept the challenge! Make these activities part of your summer routine. Do one activity per day for 30 days. For more activity ideas, go to **kdl.org/summer**.

- **Read** for at least 20 minutes. Choose from books, magazines, graphic novels, comics and more.
- Write a story, letter, journal entry or poem.
- **Listen** to an audiobook or have a book read to you.
- Do or explore something new! Visit a new park, try a new recipe or explore a new hobby.