

Summer WONDER

June 3 - August 9

All-Ages Tracking Log

Earn points (one per day) when you complete an age-based activity listed on the other side of this page. When you complete the challenge, stop at your local branch starting July 2 and turn in your completed log to receive a special prize. All logs are due Friday, August 9.

1	2	3	4	5	6
7	8	9	10	11	12
13	14	15	16	17	18
19	20	21	22	23	24
25	26	27	28	29	30

Mark off one circle for each day you complete an age-based activity between June 3 and August 9.

ALL-STAR READERS

Once you've completed your challenge, pick up your All-Star Reader log at your branch. If you are participating on Beanstack, continue tracking your progress online. After an additional 15 days of activities, you will be eligible to win one of five bonus \$50 gift cards to Schuler Books. All-Star Reader logs are due Friday, August 9. For all ages.

PRIZES

Everyone who completes the Summer Wonder Challenge will receive a prize. Babies through age 17 who complete the challenge will choose a free book, and adults will receive a tote bag. Limit one prize per person while supplies last. All completers will be entered in a drawing for a gift basket and one of 40 \$100 Meijer gift cards. Learn more at kdl.org/summer.



kdl.org/summer

Completer information:

Name (first) _____ (last) _____ Age _____

Phone _____ Library Branch _____

Email _____

School (if applicable) _____

Grade in the fall (if applicable) _____



Ways to Complete Your Summer Wonder Challenge

For a full list of suggestions, visit kdl.org/summer.

Little Readers | Birth through age 4

As a parent, you are your child's first and best teacher. The Kent County Success Basics listed below are five fun, easy and powerful ways to help your child grow. Earn points by doing one activity per day for any 30 days between June 3 and August 9.

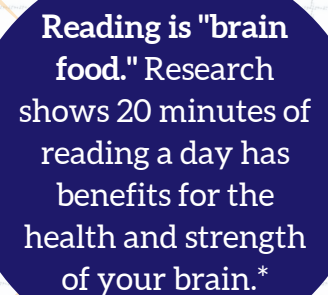
READ: Point to words and pictures as you read at home.

TALK: Go for a walk and point to objects you see; sing the ABCs.

LOVE: Snuggle, rock and have quiet time.

PLAY: Blow bubbles; roll a ball back and forth; attend a KDL program.

COUNT: Count fingers and toes; look for shapes at the store.



Reading is "brain food." Research shows 20 minutes of reading a day has benefits for the health and strength of your brain.*



Youth | Ages 5-10

These are the ages when kids need access to books and learning tools the most. KDL wants to make sure that kids do not lose ground in the gains they've made over the school year. These activities will keep your child's brain active and count toward completing the Summer Wonder Challenge. Earn points by doing one activity per day for any 30 days between June 3 and August 9.

- **READ** for at least 20 minutes. Choose from books, magazines, graphic novels, comics, audiobooks, or have a book read to you.
- **WRITE** a story, letter or journal entry or try a writing prompt at kdl.org/summer.
- **DO** one of the awesome and easy STEAM activities at kdl.org/summer.
- **ATTEND** a library program or visit a KDL branch you've not been to.

Teens and Adults | Ages 11 and up

KDL's Summer Wonder is for everyone – accept the challenge! Make these activities part of your summer routine. Earn points by doing one activity per day for any 30 days between June 3 and August 9.

- **READ** for at least 20 minutes per day.
- **WRITE** a story, letter, journal entry or poem.
- **ATTEND** a library program or visit a KDL branch you've not been to.
- **DO** any of the activity ideas found at kdl.org/summer.